

## User Experience (UX)/User Interface (UI) Designer required

Goggleminds uses the latest immersive technologies to create training content and solutions that are fun to experience and supported by science.

We recognise that creativity is best inspired by different experiences and perspectives and strive to create a culture of belonging, where all our colleagues feel welcome, supported and diversity is celebrated. We passionately believe that games are for everyone, whether we're playing or creating them.

We are seeking a UX/UI Designer to join our game development team. You should have a passion for games and want to become one of the best game makers in the industry. We're based in Cardiff and the role is home-based although we sometimes meet as a team once or twice per month or as the business requires.

We hope you like the sound of us and we'd love to learn more about you. Below are some of the skills and traits we are looking for.

### **Your day-to-day activities with us are likely to include:**

- Designing simulation and game's User Interface elements (e.g., screens, menus, HUD).
- Developing User Experience solutions through wireframes, designs, flow diagrams and storyboards.
- Working closely with our development team on all User Interface elements.
- Conduct development team playtests/surveys for new levels and features as they come online.
- Help the team empathise with users, constantly advocating for usability and accessibility.

### **Your experience may include:**

- Portfolio of your UI/UX design work (inc. wireframes) with clear contributions to discuss.
- Strong visual sense and visual communication skills.
- Passionate about usability and accessibility, with a strong understanding of user focused design principles (HCI, UX design).
- Good technical knowledge to understand what is and isn't possible. Playtesting experience on a released product would be helpful but not essential.

### **You'll be**

- Working in a great, small close-knit team.
- Able to work with little supervision.
- Organised and determined.
- An enthusiastic can do-er
- You'll get to work closely with our Creative Lead to learn new skills.

**Thank you for considering us**

To apply please email [targetconnect@bangor.ac.uk](mailto:targetconnect@bangor.ac.uk) with

'Employ Autism Apply' as the subject